

# **Troubled Together**

*To help orient and get fresh angles for handling a tough experience.*

## Preparation

1. Have 3 or more players.
2. Choose any existing character to play as, create a new one or play as yourself. Setting is irrelevant.
3. Think of a situation involving a personal decision that haunts the character, either already happened or about to.
4. When everyone is ready, sit together and choose a person who starts.

## Play

Everyone acts in character at all times.

1. Tell your name. Others greet together: "Hi, [name]."  
In a few sentences, tell the thing that's haunting you. Repeat this step for everyone.
2. Describe the haunting situation in detail. What's it about, who are involved and what happened or could happen. Focus on the painful or bothering aspect. Others may ask questions to fill in details.
3. Everyone else says something comforting that hasn't been said yet, taking turns. Listen to them.
4. Thank and ask for advice for handling the situation.
5. Everyone else offers a piece of advice that hasn't been said yet, taking turns. Listen.
6. Describe how you'll try to handle the situation from this moment forward. Thank and pass your turn.
7. Repeat from step 2 until everyone has had their story addressed.

An entry to David Schirduan's  
**200 Word RPG Challenge**

Inspired by J. Walton's game  
**Do-over**

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